

Point Penalty System

Table of Violations and Penalties

Code Violations

Delay:

Not resuming play after a medical time-out.
Not resuming play after treatment on a changeover
Not playing within 25 seconds of having been directed to resume play.
Passage of 25 seconds after any time violation.
Leaving the court for an unauthorized reason.

Conduct:

Visible or audible profanity or obscenity.
Abuse of racket, balls, or equipment.
Verbal or physical abuse of a player or official.
Coaching.
Abusive conduct by a player or a person associated with a player. (USTA Regulation I.M.10. refers to this situation.)
Retaliatory calls (obviously bad calls made in retaliation for the opponent's calls.)
Unsportsmanlike conduct (any other conduct that is abusive or detrimental to the sport).

Penalties

Violations shall be penalized as follows:
First Offense.....Point
Second Offense.....Game
Third Offense.....Default

Time Violations

Delay between points or after warm-up.
Violation of the 90-second changeover rule.

Penalties

Violations shall be penalized as follows:
First Offense.....Warning
Each additional violation....One Point Penalty

Lateness for Match or for Resumption of Suspended Match

Both players equally late up to 15 minutes. **No Penalty.*
Both players late but arrive at different times. **The penalty accrues on the arrival of the first player (A). His opponent (B) loses the toss and one, two or three games depending on the time elapsed between A's arrival and B's arrival.*
Both players are more than 15 minutes late. **The referee may default both players, or he may reinstate the match using the principle in effect when both players are late but arrive at different times.*

Penalties

5:00 minutes or less: Loss of toss plus 1 game.
5:01-10:00 minutes: Loss of toss plus 2 games.
10:01-15:00 minutes: Loss of toss plus 3 games.
More than 15:00 minutes: Default.

A player is deemed to have arrived when he checks in at the place designated for checking in and is properly clothed, equipped and ready to play. The lateness penalty clock starts when the match is scheduled and called, a court is available, and a player has not arrived. The referee is not required to keep a court open while awaiting a player. Except for a default, the referee shall never assess more than a three-game penalty for lateness.

Lateness After a Rest Period

Both players equally late up to 5 minutes. **No penalty.*
Both players late but arrive at different times. **The penalty accrues on the arrival of the first player (A). His opponent (B) loses 1 game unless he arrives more than 5 minutes later than A in which case B is defaulted.*
Both players exceed 5 minutes. ** The referee may default both players.*
He may reinstate the match without penalties when both players are equally late. He may reinstate the match and impose the penalties described above when both players are late but arrive at different times.

Penalties

5:00 minutes or less: 1 Game
More than 5:00 minutes: Default
For professional events lateness is not penalized in games.