



# 2022 Highlights of USTA/National & USTA/Intermountain Section Rules & Regulations

## USTA/INTERMOUNTAIN/IDAHO LEAGUES TEAM

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## GENERAL

All Idaho Tennis Association District Leagues will adhere to the USTA League National and Intermountain Section Regulations. Local rules are developed to supplement the National and Section Regulations. The National and Intermountain Section rules are available at:

<https://www.idtennis.com/league-resources>

## GRIEVANCES, APPEALS, COMPLAINTS & PROCEDURES

Each Sectional Association shall appoint a Sectional Association League Grievance Committee and each District/Area shall appoint a District/Area League Grievance Committee. [N.R. 3.01A(2), I.R. 11.B(1), (2)]. District event grievances will be directed to the District League Coordinator and Section events to the Section League Coordinator. Grievances filed against Districts will be directed to the Section League Coordinator. Area league scoring disputes are handled by the appropriate area league coordinator.

## TEAM DEFAULTS

*Team Defaults:* For each team match, a majority of the individual matches must be played, or the entire team match must be defaulted (N.R. 2.03K) (N.R. is "National Rule").

*Scoring of Team Defaults:* Any team that does not play a majority of its matches within a local league team match may be subject to having all its matches within that league season removed from the standings. This decision is made by the adult recreation and competition committee (ARCC).

## REFUNDS

Any player on a team's roster that did not play in a match may request a refund minus a \$10.00 service fee. Refunds must be requested no more than one week after the area league ends. See your area league calendar for your league's end date.

At the discretion of the district league coordinator or the local area league coordinator in Idaho Falls, Pocatello, and Sun Valley/Twin Falls, it may be possible to exchange a league fee toward another league of equal value within the same calendar year. The request for an exchange of the league must be made within one week of the league end date of the original league the player signed up to play.



# 2022 Idaho District League Rules and Regulations

## MATCH/LINE(S) RESCHEDULES

A majority\* of the matches must be played on the scheduled day and time, weather and playing conditions permitting. The remaining line(s) may be rescheduled if agreed upon by both captains and approved by their respective league coordinator. Once a reschedule date has been set and the respective league coordinator is notified, that becomes the match date and cannot be changed other than for weather or playing conditions.

**Official rainout affirmation:** Matches may not be declared rained out more than 1 hour prior to the scheduled match time. Unless both captains agree to wait longer, any match that has not started will be considered rained out 1 hour after the scheduled start time. Completed individual matches will stand as played. If a match is suspended, play must continue with the same players and resume at the exact point where it was suspended (game, set, point). Captains should record the exact point where play was suspended. If a match is rained out before the first point is played, the match **DOES NOT EXIST**. The match may be made up in its totality.

**Extreme Heat Policy regarding outdoor play for local leagues:** Players play at their own risk. There are tables and charts available that explain the relationship between the heat index and the possibility of heat disorders when engaged in strenuous activity. Individual factors, including age, may also affect a person's heat tolerance. In the case of extreme heat, **up until match time**, a captain or an individual player of a local league match may deem it unreasonably hot to play. In such a case, the team match or individual line will be declared a reschedule. **Even if both captains and/or all players do not agree, there will be no default for a line or a team match that is rescheduled at the originally scheduled time.** If indoor courts are available and accessible, and if both captains agree, they can play on indoor courts at the players' own expense. If playing outdoors in extreme heat, individual lines may opt to play a no-ad format, but such must be mutually agreed on prior to the start of the match.

**Make up matches/line(s):** All make up matches/line(s) must be played in their entirety within 10 days of the original scheduled date. A rescheduled match/line(s) must be agreed upon by both captains and the home team captain will email the district league coordinator and copy the other captain with the rescheduled date. If either team attempts to reschedule again (a match or line(s)), the match or line(s) shall be a default. If additional time is needed to complete a match due to weather or playing conditions, the home team captain must contact the local league coordinator to request an extension. Once a reschedule date has been set and the respective league coordinator is notified, that becomes the match date and cannot be changed unless conditions do not permit play. **No makeup match shall extend beyond the local league season unless approved by the respective league coordinator. All matches not completed by that time will result in a double default.**

**Communication protocol for Idaho Falls, Pocatello, and Twin Falls/Sun Valley:** BOTH captains shall notify their area league coordinator within 24 hours that a match has been rescheduled, so that the area league coordinator may coordinate the rescheduling of the match or line(s).

\*A majority is two out of three matches, three out of five, or two out of four depending on the league.

## SCORING FORMAT

- Unless an alternate match format is announced, each court will play the best of two sets with a 12-point tie-break (first to seven, win by two) at 6-6. In the event of split sets, a ten-point match tie-break (first to ten, win by two) will be played in lieu of a third set. All tie breaks will use the Coman tie break procedure. A third set shall be recorded as 1-0 for the winning team.
- The home team will supply new, USTA-approved tennis balls for each court. [N.R. 1.05].
- Calls and disputes are to be handled by the players on the court in each match.
- Spectators and teammates may not be involved in on-court disputes.
- A two-minute break may be taken at the conclusion of any set. There is no break after the first game of any set.
- If a cell phone goes off, the player whose phone is ringing cannot call a let. A player cannot hinder herself/himself. **If the opponent stops immediately** and calls a hindrance, the point should be replayed. If the opponent asks the player to turn off the phone and then the phone goes off again during a point, it could be deemed intentional hindrance, loss of point. Matches cannot be delayed for cell phone calls.
- Coaching is not permitted at any time during an individual match. Coaching is also not permitted during changeovers, between first and second set, second set and third set ten-point tie breaker, or during a bathroom break.

## SCORE REPORTING

Match results should be reported in Tennis Link within 48 hours following the completion of all matches in a team match by the winning team's captain. After match scores have been reported in Tennis Link, the opposing team must either confirm or dispute the match within 48 hours of the initial entry or the initial score will be considered valid automatically.

## AREA LEAGUE DATES, DEADLINES, and DISTRICT CHAMPIONSHIPS

Due to the possibility of a change in an area or district date, see your respective area league calendar for league dates. When necessary to complete an area league, a season may be extended with the approval of the district league coordinator. Extensions past the sectional imposed deadline require sectional approval.

### **Scheduling and Host Sites**

- Each local league season will consist of a specific number of matches. In the spirit of good sportsmanship and fair play, the opposing team(s) should be advised of a known default. The default notification should be done before line-ups are exchanged. Once given, defaults are final and may not be rescinded. [N.R. 2.01C(5)].
- The team captains for each team shall exchange their team line-up cards simultaneously prior to the beginning of the team match. [N.R. 2.01C (5)]. After line-ups are exchanged, team positions are set. No substitution may be made in an individual match after the line-up has been presented, except for injury to, illness of, or disqualification of a player prior to the start of the match. If a substitution is made during the warm-up, the substitute player is entitled to a five (5) minute warm-up. If a line-up is altered after the exchange, both team captains must agree to the change. **Line-ups must include players' first and last names as listed in Tennis Link.**
- Matches will begin at the time designated on the published Tennis Link schedule. A ten-minute warm-up is allowed. **Any team with late players (players not at the court by match time) must readjust their line-ups prior to exchange. Teams/players present at the court shall be moved up in the team line-up.** Those late players must be put in at the last position (either singles or doubles depending on the league format). If they do not show, then the match is defaulted. The defaulting team captain is responsible for defaulting matches appropriately.
- An individual default occurs when a player fails to appear on time or is disqualified by a tournament official for misconduct. [NR 2.03(I)]
- Unless agreed to by both captains **prior** to the scheduled start time, teams with insufficient players will default courts 15 minutes after the scheduled start time.
- As a courtesy, the host captain should contact the visiting captain prior to the match but it is a visiting team's responsibility to be at the designated club at the designated time.
- It is the responsibility of the players and spectators to observe posted notices and dispose of all refuse at public and private tennis facilities.

- If a home team, for whatever reason, is unable to host the match at their host facility, the visiting team has the option to host the match. If a neutral site is available, it should be used as a match site. If the match cannot be played and no site is available, it will be treated as a rain out.
- To avoid conflicting schedules, it is possible that a team may have more AWAY matches than HOME matches.

### Captains, Players, Teams and Playoffs

- Captains/co-captains are allowed to captain/co-captain only one team per flight in the corresponding league.
- Players may participate at more than one NTRP level within a division in area leagues during the same season. Provided they play in different areas, players may play for multiple teams at any NTRP level within the same division. Players may participate in more than one level at a district championship. The section may impose restrictions on players playing on more than one team at any one section championship. No special consideration for match scheduling will be given. It is recommended that any player playing on two teams at any one championship choose a “primary” team. Players rostered on more than one team advancing to national championships will be subject to national regulations.
- To advance to **District Championships**, a player must play in a minimum of two matches during the local league season and one can be a default.
- To advance to **Section Championships**, a player must play in a minimum of two matches during the local league season and one can be a default.
- To advance to **National Championships**, see **National regulation 2.03 A(1-4)**  
[https://www.usta.com/content/dam/usta/pdfs/190517\\_2020\\_National\\_Regulations.pdf](https://www.usta.com/content/dam/usta/pdfs/190517_2020_National_Regulations.pdf)
- USTA Regulations do not require teams to line up in order of strength.
- If a team defaults an entire match for any reason, **all team members** may be suspended for the remainder of the season, declared ineligible to advance to the next level of playoffs or championships and/or participate in future league play.
- Tri-Levels and 65 & over have the potential to compete at a National **Invitational**; rules for advancement for these events are developed by the section and the host of the event.

<b>USTA Adult 18 &amp; Over, Adult 40 &amp; Over, Mixed 18 and Over and ITA Mixed</b>	<b>Between 2 - 5 teams: 1 berth Between 6 - 10 teams: 2 berths Between 11 - 15 teams: 3 berths 16 or more teams: 4 berths</b>
<b>USTA Adult 55 and Over, Adult 65 and Over and Mixed 40 and Over</b>	<b>Between 2 - 4 teams: 1 berth Between 5 - 8 teams: 2 berths Between 9 - 12 teams: 3 berths 13 or more teams: 4 berths</b>

### Rationale for selecting district qualifiers

- Any team that wins an area flight advances to districts.
- If an area league flight winner cannot advance to districts, the second-place team in that area’s flight receives the bid. If that team cannot attend, then the third, then the fourth, and so on, until a team from that area accepts the bid. If no team in an area’s flight wishes to advance to districts, that then becomes a wild card spot (detailed below under Wildcard Selection Process).
- If a single flight has between six and ten teams (in USTA Adult 55+ and 65+, between five and eight teams), the top two teams advance to districts.
- If a single flight has between 11 and 15 teams (in USTA Adult 55+ and 65+, between nine and 12 teams), the top three teams advance. If this scenario has two sub flights, the third team to advance would use these criteria:
  - If the flights in this scenario have the same number of teams, the second-place team with the better won-loss record will advance. If the two records of those teams are the same and second-place teams played in a crossover match, the head-to-head winner advances. Sets lost and games lost will break a remaining tie.
  - If the numbers of teams in each flight are NOT equal, and they played in a crossover match, the head-to-head winner advances. If the two second place teams in each sub flight did not play in a cross over match, but they played the same number of matches, the team’s match record will be used to decide which team advances. If the teams within each sub flight did not play the same number of matches, each team’s games won divided by games played will be used. Rationale: Games won divided by games played offers

a definitive distinction of all teams being considered, regardless of flight size and number of head-to-head matches played. A coin toss breaks a remaining tie.

- If flights have a total of 16 or more teams (in USTA Adult 55+ and 65+, 13 or more teams), four teams advance.
  - If two sub flights exist, the sub flight winners advance as well as the two teams with the best records, even if they fall within the same flight. If both flights have the same number of teams, the win/loss records will determine the qualifying teams. If the sub flights are uneven and they play an unequal number of matches, the second-place team in each flight will advance. If both sub flights play the same number of matches (even if the sub flights have a different number of teams), then the team matches won versus team matches lost will be the tiebreaker. If those team records are the same, then the standard tie-breaking procedures used to determine sub flight standings will be used (individual matches won, head-to-head, sets lost, games lost.)

### **Wildcard Selection Procedures**

- A wildcard team will be chosen if an area hosts a league flight but is unable to advance a team within that flight to districts. Wildcards are given at the discretion of the district league coordinator and the Adult Recreation Committee after consideration of the circumstances presented.
    - **Not including teams that have already qualified**, the district teams with the best record in their area’s flight, regardless of the number of teams in that flight, are considered for a wildcard.
- If all area flights have the same number of teams, matches won versus matches lost will be used.
- If the area flights do not have the same number of teams, each team’s games won divided by games played will be used. Rationale: Games won divided by games played offers a definitive distinction of all teams being considered, regardless of flight size and number of head-to-head matches played.
  - If a tie remains, the overall won/loss winning percentage of a team will be used.
  - If a tie remains, the larger flight advances. Still a tie, then a coin toss will decide.
- When deemed appropriate, the Adult Recreation Committee reserves the right to offer a wildcard(s).

### **MISCELLANEOUS PROVISIONS**

**Anticipated number of local league matches are as follows:**

<b># Of teams in a flight</b>	<b>Projected # of matches</b>
2-9 teams	Not to exceed 12 matches
10 teams	Nine matches
11 teams	Ten matches
12 teams	11 matches
13 teams	12 matches
14 or more teams	Two flights with crossover matches, totaling 10-12 matches

### **City and School Policies**

All league players are expected to follow all federal, city, state, and school policies, including but not limited to, alcohol consumption, drug use, vaping and smoking at public tennis facilities. **No alcoholic beverages are to be brought onto school premises to comply with their no alcohol policy.**

### **Bathroom Break Procedures**

At a public tennis facility without on-site bathrooms, a player may leave the area during a local league match when no official is present. The bathroom break must be accomplished within 15 minutes. Teams are encouraged to make use of an off-site bathroom all at once, as a team, to reduce the need for multiple bathroom breaks. Players are not limited to a specific number of bathroom breaks. *\*Note: Go to the restroom before you get to the court so that the likelihood of a restroom break is reduced.*